



Coppercon 24
September 10-12, 2004

www.hexacon.org

HEXA CON 15

Arizona's Largest Gaming Convention

Aug 5-7*, 2005

*Special gaming and events for Pre-registered members starts Thursday, Aug 4

Tempe Mission Palms, Tempe, AZ

**Arizona's Largest Annual Gaming Convention
will be even better in 2005!**

We're returning to the Tempe Mission Palms in downtown Tempe with lots of room and tons of nearby restaurants and shopping. We're planning to have all our regular events and activities.

Gaming starts at 10 a.m. Friday, Aug 5 and runs non-stop until Sunday, August 7th at 7 p.m.

**We are planning to have Magic & CCG Tournaments,
LARPs, Steve Jackson Games, Board Gaming,
Miniatures, Battletech, RPGA, Console Gaming,
Miniatures Painting Contest, Role Playing,
Chess Federation Sponsored Chess Events, Dealer's
Room, Used Game Auction, Anime Room,
Full Hospitality Suite and more!**

Location Information:

Tempe Mission Palms

60 E 5th St, Tempe, AZ 85281
(800) 547-8705

\$91 S/D/T/Q + tax

\$85 + \$6 resort fee includes free high speed
wireless internet access and valet parking.

Membership Rates

\$15 thru Dec 31, 2004

\$20 thru June 30, 2005,

\$25 at the Door.

Pay Online using PayPal!

Please send to
payment@casfs.org

**For memberships or to
schedule a game, Contact us at:**

Hexacon 15

PO Box 62613

Phoenix, AZ 85082

Phone: (623) 773-1816

Email: hex15@hexacon.org

Web: www.hexacon.org

The Chairman wishes to thank his committee.

Committee List

| | |
|---------------------------|-------------------------|
| Banker | Kim L Martin |
| Auctioneers | Jim Webbert |
| | J.B. Talbot |
| Art Show | Ray Gish |
| Charity Auction | Catherine Book |
| Con Suite | Cheryl Martin |
| Filk Liaison | Gary Swaty |
| Gaming | Vicki Mieth |
| Guest Liaison | Catherine Book |
| Handicapped Access | Sean Martin |
| Masquerade | Edouard Mesert |
| Modern Dance | Ethan Moe |
| Programming | Vicki Mieth |
| Registration | Nadine Armstrong |
| Security/Ops | Sean Mieth |
| Staff Lounge | Stephanie Bannon |
| Video Room | Mark Boniece |
| Video Room: Anime | Shane Bryner |
| Volunteers | Matthew Andrews |
| Web site | Vicki |

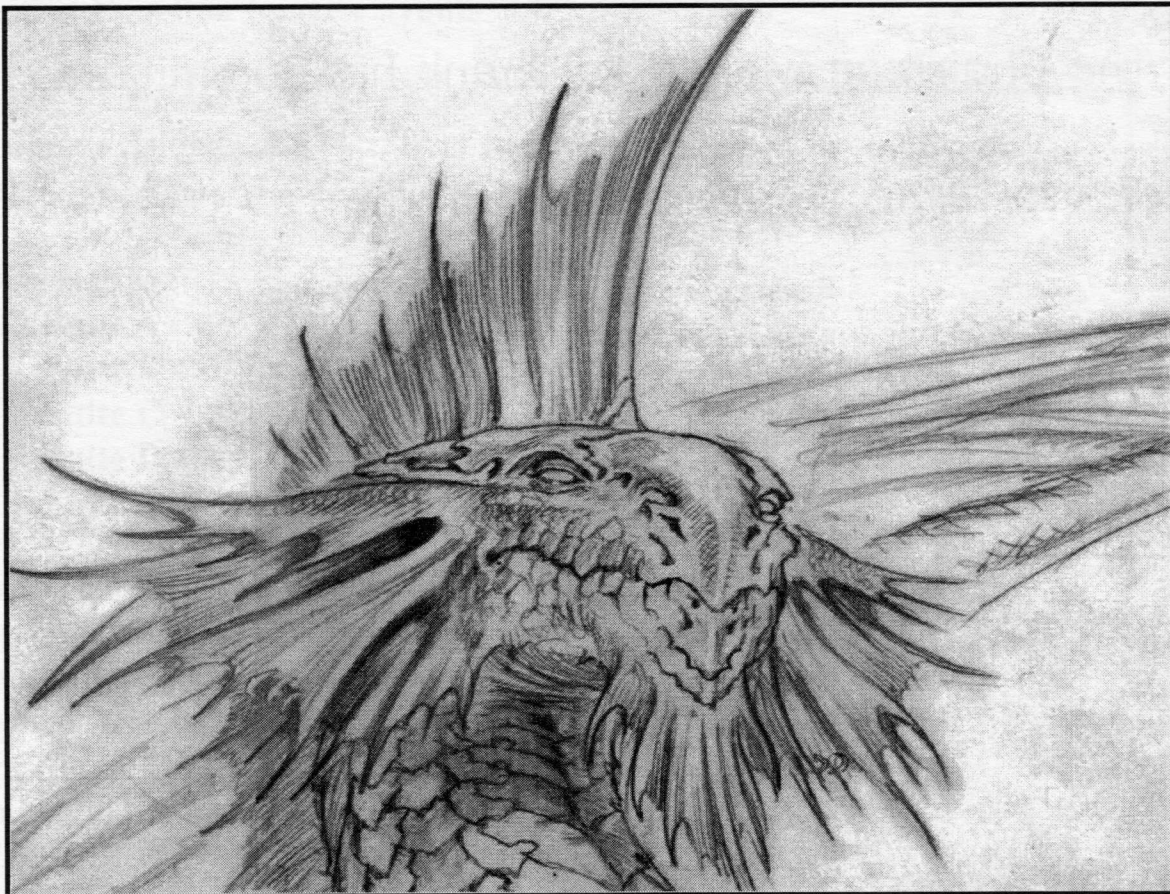
Also we would like to thank. . . .

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Words from the big chair

Hello and welcome to Coppercon 24. I'm Bob LaPierre, the Chairman. I am pleased to present to you the attendee, my reasons for asking each guest and sharing my excitement at having them here in one place.

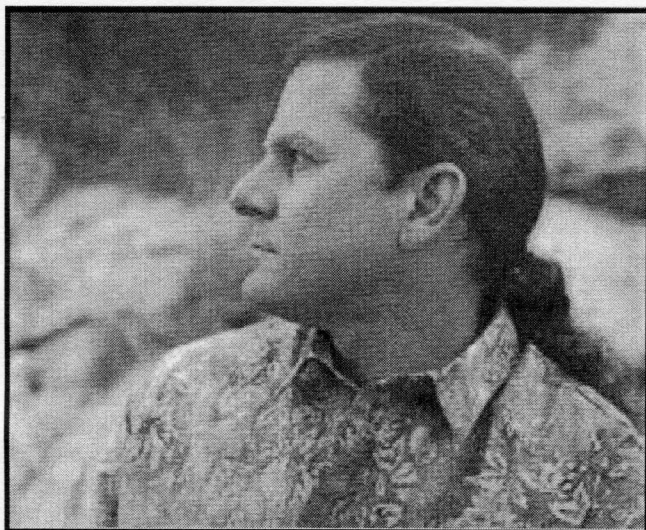
Alan Dean Foster is the first writer I ever talked to one on one. That was at PhoenixCon 1. I had met, briefly others but he was the first to take the time to actually sit and answer questions about the future of his writing. The fact that he was also one of the first SF authors I read helped me not seem so "fanboy" but he has remained one of my favorite authors.

Thirty years ago I received a copy of "Eldritch Wizardry" for my 10th birthday. Since then I have gone through all of the permutations and versions of "Dungeons and Dragons" and been a very faithful player. So when I was asked if I would like to have Todd Lockwood, who was at that time the art director for the current version, at my convention I was ecstatic. The fact that he changed D&D dragons from lizards with wings to something that looks like it was sketched from a living breathing creature well... what else can I say?

Catherine Wells was suggested by a friend who was very enthusiastic about her work. I agreed and after reading some of her work was pleased that I had. Her work is optimistic, uplifting, and a joy to read. I look forward to talking to her and finding out what she has planned for the future.

Leslie Fish, what can be said about Leslie that won't get someone mad at me? I chose Leslie because at the time I was asked to chair this convention I was reading "Fallen Angels" and I wanted to meet "Jennifer". I chose Leslie because someone told me she was banned from local conventions. I chose Leslie because she is one of the most prolific Filkers ever. I chose Leslie for all of these reasons and none of them. She is legend, she is known everywhere, the one thing she isn't, is uncontroversial.

Bob LaPierre
Your humble Chairman



An Appreciation of Alan Dean Foster

I became acquainted with Alan Dean Foster while working on the fourth cover for his paperback novel, *Cyberway*. The story made reference to what seemed like a specific Navaho sand painting that was key to the plot. I wanted to feature this sand painting in the cover design; but no matter how much I researched, I couldn't find the exact one he described. Alan found out about my search, and sent along a copy of the reference I needed. Alan's novel, *Cyberway*, was gripping to read and a pleasure to illustrate, and went on to win the Southwest Book Award for Fiction.

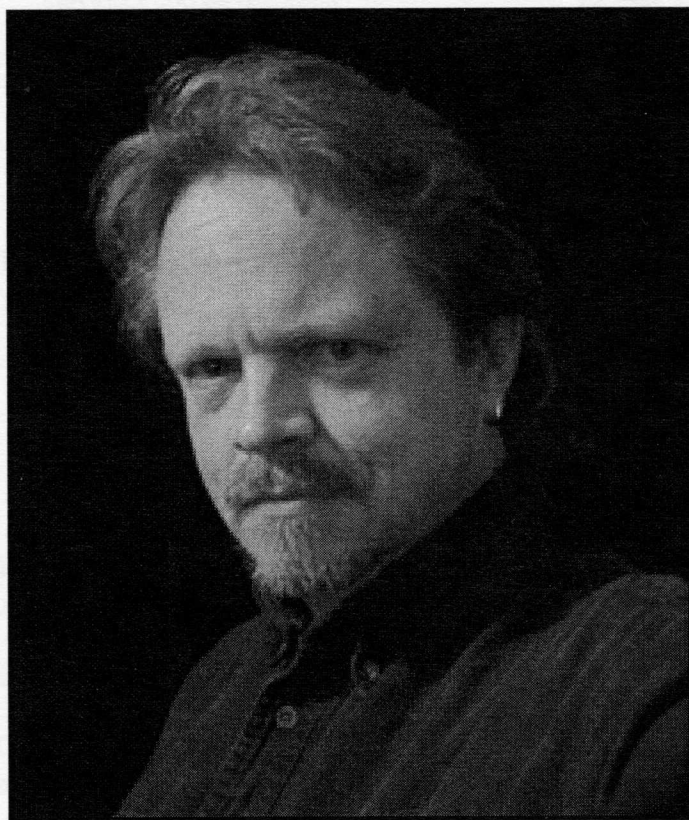
Alan's other novels *Quozl*, *Glory Lane*, and *Maori* were equally fun to visualize, perhaps because they were obviously rooted in his deep fascination and knowledge of the real world. You can't read Alan's descriptions of swamps and jungles without hearing the buzzing of insects and feeling a pervasive, drenching humidity. His first-hand experience camping out in the Green Hell of the southeastern Peruvian jungle or swimming with giant otters of Brazil give his imagination a more fertile starting point than most writers. When he writes about caves, you can somehow tell that he has actually rappelled into the Lechugilla cover in New Mexico.

Later, when I visited him in his house in Arizona (a former miner's brothel with plenty of dogs, cats, fish and houseplants that he and his wife, Joann, take care of), he showed me around the wild ravine nearby where eagles, coyotes, porcupines, and javelinas frequently pop into view.

Alan's writing studio, on the second floor of a garage building near the main house, is filled not just with books, but also with fossils, skulls, and other trophies of his journeys, framed magazines articles on scuba diving or weight training to which he has contributed his expertise, and recordings of obscure classical composers and movie scores that when played back on his fine sound system, can turn the writing studio into the equivalent of a Hollywood sound stage. Alan had enough of Hollywood early in his career to rid himself of illusions. He has written his share of screenplays and novelizations, including those for the *Alien* films and *Star Wars*. Fortunately for all of us, he got free of the film world to devote his considerable talent to pure imaginative writing.

But he always makes time for travel, and I've been lucky to receive quite a few postcards from some of the most unbelievably remote places on the globe, like Biguatinga, Brazil, or the Merengarh fort in Jodepur. If his books have the power to make us feel that we are taking a journey to another world, it is because he has made far more of an effort than most writers do to explore our own planet in all its obscure and magical variety.

James Gurney
{Dinotopia}
Rhinebeck, New York
June 8, 2004

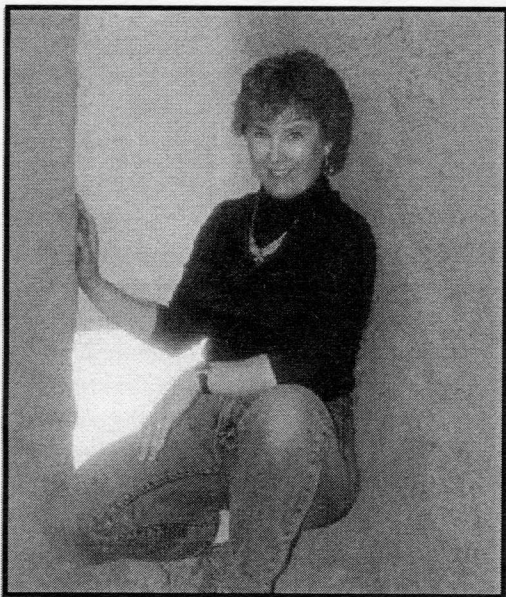


Todd Lockwood: An Appreciation

Your Artist Guest of Honor, Todd Lockwood, is an amazing artist and a wonderful human being. As such, he, naturally, gravitated toward fantasy and SF art, which seems, for some reason, to be the field where artists who are also good people end up. Today, Todd is probably the fastest rising star in the field of SF/Fantasy art. Arguably, he is the best there is. The body of work he is amassing is truly spectacular both in volume and in quality. He puts his heart and soul into each painting, and each is museum quality. You are in for a treat, because you will have the rare opportunity to see the original paintings of one of our greatest American illustrators. This is not to be missed. You simply must take a tour through the art show and see the work that everyone in the industry is talking about.

You are also going to have the chance to meet the artist himself, and you don't want to miss that either. Todd is, well. . . he is just a nice guy, really easy and pleasant to talk to. I have no idea when I first met him, probably at one convention art show or another, years ago, but I was impressed with him from the first and have grown to like him even more over the years. As busy as he is, he is always ready to reach out to others and lend a helping hand whether it is by serving as Vice President of ASFA [which he did with distinction] or just sitting down with younger artists or fans to answer questions and share his experience. You will find him to be charming and very knowledgeable.

David A. Cherry



An Appreciation of Catherine Wells

I was working a summer internship in the library of a large corporation in Tucson in 1991 when I met Catherine Wells. She had just taken over management of the library, instituting such remarkable practices as issuing overdue notices for books that were months late, giving tours to students while wearing an electric blue blazer—just to defy stereotypes about librarians—and decorating the wall of her office with the cover flat for her first novel, *The Earth Is All That Lasts*. At the time I was majoring in music and preparing to transfer to a conservatory in the midwest; at the end of the summer she signed my copy of *The Earth Is All That Lasts* “Good luck in musicland!”

The following summer I was back, looking for some more reliable way to make a living than music. I have to say that Catherine inspired me to work in libraries even before inspiring me in the writing and publishing world: she would come to work eager to take on each day's new challenges. *Wonderful!* I thought. I can have a stimulating, challenging job, and then come home and have time to write at the end of the day. (*Hah!* I think now, wondering when I'm going to have time to write that next chapter. How Catherine managed to write her first book while working on her master's degree in library science and raising a family, I'll never know.)

That second summer brought a second forthcoming novel and its cover, and Catherine's story about her little battle with the cover artist. “No,” she'd said, looking at her Native American character portrayed in a rather scanty loincloth, “Coconino will be wearing *more* than that.” I filed this anecdote away with others: her advice on sending out submissions, reports of how family members and former neighbors reacted to reading *<gasp!>* sex in her novel, and stories of her earlier work writing for the stage, including a musical about Jack the Ripper. (She also writes liturgical drama for the church, although how the same mind produces parables *and* serial killers is another mystery to me. Catherine's website discusses her next forthcoming publication, *Parable Time: Juan Cepana's Stories for the Church Year*, a collection of readings in the style of Mexican folk tales. “We did these at my church; I called the slot Juan Cepana Time. Say it slowly, you'll get it: HWAHN SAY-PAHN-AH TIME.”)

Then I moved to Phoenix and fell out of touch for a little while. When I came back to the con circuit to start publicizing my own novels, I ran into Catherine again, and I can't say enough about how much help and advice she's given me. Marketing ideas, samples, a bunch of those little stickers that say “Autographed Copy”—she even sat on a panel and said, “I don't have anything to promote right now, so I'm here to promote Michelle.” It should come as no surprise, given the generosity and good will that are such common themes in her work, not to mention the good humor. (But you'd better not turn your books in to her late!) I couldn't ask for a better colleague, mentor, and friend.

Michelle Welch



Filk Guest Leslie Fish

Our Music Guest for CopperCon 24 is the Fabulous and Wonderful Leslie Fish. This Infuriating Anarchic Singer is legendary in the annals Of Filk. She is the author of "The Song". She has a long and exciting record as a participant in some of the most chaotic panels and activities in convention history. Many admire her and learn from her. Many eye her with disapproval or even hatred, but everyone notices her. The Voice of her guitar "Monster" echoes through every Convention she attends.

She has written hundreds of lyrics and original tunes for many of them. Several CDs of her work are available from Random Factors, a Filk publisher. She also has set many a Kipling poem to music selecting them to illustrate and promote her anarchic ideology. She has given me a new appreciation of that nineteenth Century Poet/Novelist/Journalist. Three CDs of her Kipling are also available from Random Factors.

I for one am pleased to have her back in the mix. Kudos to Bob LaPierre for asking for her.

Our Filk Schedule is as Follows:

Fri 8pm: AUT 15 (Autographs: Leslie Participates)
Fri 9pm: Filk Circle 9pm room 3037

Sat 11:30 a.m. - 1:00 p.m. Leslie Fish in Concert
Sat 5pm: FAN 140 (GoH Spotlight:: Leslie Fish)
Sat 9pm: Filk Circle rm 3037

Sun 1:00 p.m. Filk Jam
_ Gary Swaty

SECURITY

As always we want everyone to have fun. You're here to have a good time and we want that to happen for everyone. Most problems can be avoided by being courteous and using common sense. If a behavior will get you in trouble in the real world, it will probably get you in trouble here. Also please remember there will be non-convention members around the hotel during the convention and they also have a right to enjoy their time at the hotel.

Convention Security and Operations are located in Room #3005. Someone will be on duty at all times during the convention to assist you if needed. That having been said. We would like to remind you of a few, simple guidelines for behavior this weekend (AKA: the rules)

1. No real or realistic firearms are allowed. All edged weapons **MUST** be peace bonded and in a hard sheath. Zip ties will be available in Security / Con Ops or from your friendly security person (look for the red "Security" badge). All weapons must be carried in a responsible and safe manner; no horseplay is allowed with any weapon. Security reserves the right to ban any and all weapons deemed inappropriate.

2. All room parties must be registered with security. This allows us to prevent problems and act as an intermediary between you and the hotel. Non-registered parties may be shut down. To register your party, come to Security / Operations and fill out the form. The person(s) registering the party and renting the room are responsible for what occurs during the party. Any party, registered or not, will be shut down if it is out of control of the responsible parties.

3. Please keep glass out of the pool area and other areas where breakage could pose a hazard to anyone. Please keep noise levels appropriate for the time of day you are enjoying the pool. Remember non-convention members will also be using the pool.

4. The badge remains the property of the convention until the convention ends. Membership may be revoked at the discretion of the convention. We reserve the right to refuse membership.

5. There will be a three strike rule in effect for the convention. First warning, last warning, removal. If you get to three you will have your badge taken from you and you will be escorted of site, If you are staying onsite you will be banned from convention space.

The goal is to have fun all weekend. Enjoy yourselves! If you have any questions or concerns during the convention, please feel free to stop by and discuss it with security or operations in Room #3005.

- Sean Mieth.

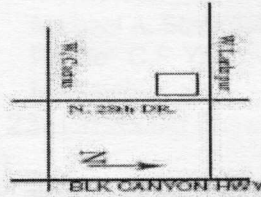
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Art Show

We are proud to announce Todd Lockwood as our Artist Guest of Honor.

We are planning a guided tour of the art show hosted by Todd Lockwood at about 9 PM on Friday. Check your pocket program for exact time. Once again, CopperCon will offer fans the best of science fiction and fantasy art. We will be located in Salons D and E of the convention center.

Artists that have reserved space: Betsy Mott, Nancy Strowger, Monika Livingstone, Larry Vela, Ellisa Mitchell, Sylvana Anderson-Gish, R. Merrill Bollerud, Meredith A. Dillman, Mary Hanson-Roberts, Dawn Mullan, Mai Quynh Nguyen, Ralph J. Ryan, Cassondra L. Sweep, Nene Thomas, Ruth Thompson, Deborah Woods, Gus Talbott, Dr. Susan "Arizona" Gleason and many more old favorites.

New artists that have reserved space: Peggy Allred, Daniel Cortopassi, Charlene Taylor D'Alessio, Jessica Douglas, Ava Maureen Durbin, Kathleen Lowe, Alain Viesia, Bridget E. Wilde and Patrica Pierce-Phillips

If you've never bid on art at a convention before and would like more information, just stop by the desk in the Art Show and ask. Our friendly staff will be happy to explain everything.

The Art Auction will be held at 1 PM on Sunday, check the pocket program for location. Pieces with three or more bids will go to the voice auction and buyer pickup will be after the auction. This year we will be featuring a print shop-an area for artists to sell multiple prints of some of their more popular work. Come in and purchase some of your favorite prints.

We will accept Visa and MasterCard as well as cash and checks. Come in early and often to feast your eyes on all the wonderful work presented by our artist friends. We're looking forward to seeing you there! - Ray Gish

Art Show Hours

Friday: 12 noon - 10 PM

Saturday: 10 AM - 7 PM

Sunday: 10 AM - 12 noon

Sunday Art Auction 1 PM

CHARITY AUCTIONS

It is my pleasure to bring to all the members a **Charity Auction** to benefit the Thomas J. Pappas schools. 100% of the proceeds will be given to this charity.

The Thomas J. Pappas schools were founded in 1989 to provide equitable and accessible education for homeless children. They are committed to providing a comprehensive educational experience, as well as meeting the social and physical needs of their students. They currently support an elementary and middle school in Phoenix, and an elementary school in Tempe.

As usual, I will try to give everyone an interesting and desirable selection of cool items to bid for. Please come look at the goodies in the Art Show; they'll be on display Friday and Saturday. There will be Charity Auction Program Guides available at Registration. The auction is scheduled for Saturday in Suites B&C on the lower level, 2:00pm to 4:00pm.

Some of the folks we'd like to thank are: Bookmans, Stalking Moon Books, Trash City, Massoglia Books, Samurai Comics, Dr. Dave Williams, Traitor Dachshund Books, Selina Rosen, Kevin J. Anderson, Jacqueline Lichtenberg and our fine dealers and artists at the con.

See you at the Auctions; don't forget your money. Bid often, bid high...

Your tireless Charity Auction Director,
Catherine Book

Thomas J. Pappas School Book Donations for Homeless Children

There will be a special donation box near the Arizona Fan Table. We will be collecting books to distribute to homeless children. This donation will place a book directly into the hands of a homeless child for them to keep. This is not a thrift store or a library. The age ranges vary, but we would particularly like to see juvenile fiction. Please take some time to clear your shelves and closets of unneeded books and help a child. We will take anything you bring - if you donate adult fiction, we have an agreement with a local bookseller to exchange adult fiction for juvenile fiction. So keep an eye out for the big Harry Potter donation box. The box will be at future LepreCon and CopperCon conventions so please keep it in mind for the future.

Sponsored by the Western Science Fiction Association

"YOU HAVE A REMARKABLE
STORE- ONE OF THE
BEST I'VE BEEN IN."
-Wolverine writer Greg Rucka.

"SAMURAI COMICS
KICKS ASS!"
-30 Days of Night artist
Ben Templesmith.

"YOU HAVE A
GREAT STORE!"
-Actor Brian O'Halloran
(Dante from Clerks)

"THEIR STORE RULES!"
-Indy comic superstar, Jim Mahfood.



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A u t o g r a p h s

Thursday Programming

GAM 24: LARP Systems (Th1900 — A)

What makes a good LARP game system? Does the genre affect which system you choose? Which system do you like best? What should you consider if developing a new system?

Moderator: Paul Tanton

MED 27: Film Editing on the Desktop (Th1900 — D)

Do you need to buy a Mac to get the latest and best editing and music tools? What are the best, least expensive tools? How are they used? Should provide the basics of desktop filmmaking for the neo.

Moderator: Joseph Formichella

SCI 37: The Mars Society and National Space Society (Th1900 — C)

Moderator: Ray Poulsen

GAM 22: Writers, Gamers and GMs (Th2000 — A)

What is your favorite way to either name or generate random names for characters or locations

Moderator:

Participating: Rachel Amberson Paul Tanton

MED 29: Digital Film Production on a Shoestring (Th2000 — D)

Independent filmmakers and filmmaking.

Moderator: Joseph Formichella

AUT 3: Autographs - (Th2030 — tables)

Moderator: Adam Niswander

ART 2: Censorship and Artistic Freedom (Th2100 — D)

How free is our speech right now? Is there *ever* a reason to silence a creator?

Moderator: Janeen O'Kerry
Participating: Joseph Formichella Todd Lockwood

GAM 26: LARP - a place just for gaming (Th2100 — B)

Moderator: David Perrine

Friday Programming

FAN 8: Regency Dancing (Fr 1930 — B/C)

Moderator: The Massoglias

AUT 4: Autographs - (Fr1430 — tables)

Moderator: Michelle Welch

GAM 21: Character Creation in Gaming (Fr1430 — A)

The author's task in writing for gamers - bringing the characters to life in 500 words or less.

Moderator: Ken St. Andre

Participating: Christopher

Turco K. Mark Hoover

RDG 2: A reading (Fr1430 — Reading Room)

Join Author Adam Niswander for a reading from his works.

Moderator: Adam Niswander

RDG 14: A children's Reading (Fr1430 — C)

Author Christine Beaucage presents "The Lonely Giant"

Moderator: Christine Beaucage

SOC 14: Runes and Tarot Workshop (Fr1430 — E)

Moderator: Rachel Amberson

AUT 8: Autographs - (Fr1500 — tables)

Moderator: Michael Stackpole

RDG 1: A reading (Fr1530 — Reading Room)

Join Author Michelle Welch as she presents a selection from her new novel, "The Bright and the Dark"

Moderator: Michelle Welch

AUT 9: Autographs - (Fr1600 — tables)

Moderator: Vera Nazarian

FAN 24: Cuisine of Science Fiction (Fr1600 — A)

Moderator: Ray Poulsen

RDG 13: A children's Reading (Fr1600 — C)

Author Maryelizabeth Hart
presents readings for children.
Moderator: Maryelizabeth Hart

**SCI 38: Science Fact in Science Fiction
(Fr1600 — B)**

And you thought Star Trek was
faking it: n-dimensional space,
string theory and imaginary
mass from a science fiction
point of view.
Moderator: Christine
Carmichael

RDG 8: A reading (Fr1600 — D)

Author David Lee Summers
presents tales of Dragons!
Moderator: David Lee Sum-
mers

RDG 6: A reading (Fr1630 — Reading Room)

Join Author Michael Stackpole
for a selection from his "A
Secret Atlas"
Moderator: Michael Stackpole

**FAN 14: Alien Archaeology Panel
(Fr1800 — E)**

Panelists will be given a variety
of common and uncommon
household items. Your goal is
to tell the audience what an
archaeologist from an alien
civilization would decide the
item was, and what it's signifi-
cance within our society would
be.

Moderator: Vicki Mieth
Participating: Randall
Whitlock Pat Broussard
Allison Mitchell Bruce Farr
Don Markstein Susan Will-
iams

GAM 14: Game culture (Fr1800 — A)

Share your favorite stories
about gaming and why you
continue to do it. Think of this
panel as a live action "Knights
of the Dinner Table" or "Dork
Tower."

Moderator: Ken St. Andre
Participating: Ben Massoglia
Christopher Turco Rachel
Amberson Kit Townsend

GAM 16: Old gamers never die (Fr1800 — A)

Is gaming just for high
schoolers and younger?
Moderator: Ken St. Andre
Participating: Ben Massoglia
Christopher Turco Rachel
Amberson Kit Townsend

MED 11: Star Trek Lives! (Fr1800 — B)

A festival of that we know as
Trek! (combined with MED16)
Moderator: David Williams
Participating: Janeen O'Kerry
Ray Poulsen John Wheeler

**MED 16: The Trek Liberation Front
(Fr1800 — B)**

Has the Star Trek franchise
reached its low point? Is
Nemesis the last Trek movie
ever? Can a new direction
save Enterprise? Does
anyone still care? Can fans
make a difference? Find out
what our panelists think.
(combined with MED 11)
Moderator: David Williams
Participating: Janeen O'Kerry
Ray Poulsen John Wheeler

RDG 3: A reading (Fr1800 — Reading Room)

Join Bennie Grezlik for a
reading of "Bubba Rap"
Moderator: Bennie Grezlik

SOC 17: Personal Protection in the Wake of 911 (Fr1800 — D)

How paranoid is *too* para-
noid? What can you do to be
prepared? What should you
ignore (plastic, duct tape,
etc.)?

Moderator: David Perine

AUT 7: Autographs - (Fr1900 — tables)

Moderator: David Williams

**FAN 22: Reliving Your Childhood on e-Bay
(Fr1900 — E)**

(roundtable) Collecting nostal-
gia - Who's doing it? Who is
your competition? Does this
over-inflate prices, or will it
increase the value of what you
own? (combined with FAN23)

Moderator:
Participating: Bruce Farr
C.F. Yankovich

FAN 23: What to Collect, What Not to Collect (Fr1900 — E)

(roundtable) Collecting vs. accumulating, what's the difference? How to find bargains. How to know if you are wasting your money. Should you collect only what you love? Protecting and displaying your collection (combined with FAN22)
Moderator:
Participating: Bruce Farr
C.F. Yankovich

SCI 5: Modern Paranormal Investigations (Fr1900 — D)

(roundtable) What new techniques are available to paranormal investigators? What's real and what's bunk?
Moderator: Dawn Mullan
Participating: David Perine
David Lee Summers Bill Nicholls Christine Carmichael
Susan Williams

SCI 54: How China will build a Moon Base (Fr1900 — Demo Room)

Moderator: Hugh Gregory

AUT 15: Autographs - (Fr2000 — tables)

Moderator: Leslie Fish

FAN 1: Club Fair (Fr2000 — E)

Moderator: Dawn Mullan
Participating: John Wheeler
Randall Whitlock

SCI 27: NASA Space Science Update (Fr2000 — D)

What's new with NASA?
Discover what developments are occurring within the world's preeminent space program.
Moderator: David Williams
Participating: Christine Carmichael

SCI 28: International Space Station Update (Fr2000 — D)

Join NASA flight crew representative Louise Kleba for her presentation on the most recent developments for the International Space Station.
Moderator: David Williams
Participating: Christine Carmichael

SCI 2: Solar System Exploration Today (Fr2100 — D)

What are we doing to explore our celestial neighborhood?
Moderator: David Williams
Participating: Bill Nicholls
David Lee Summers
Veronica Zabala

KID 2: Readings: bedtime stories (Fr2130 — Reading Room)

Bedtime stories are fun, especially when you don't have to go to bed after you hear them!
Moderator: D.F. Sanders
Participating: Ray Poulsen
Don Markstein

SCI 53: Computers and Science (Fr2200 — D)

Moderator: Bill Nicholls

SOC 7: Sex Toys of the Future (Fr2330 — B/C)

Bennie Grezlik hosts this midnight panel, which begins with a twenty-minute presentation of historic sex toys, followed by a rather freewheeling round robin between the panel and the audience.
Moderator: Bennie Grezlik

ART 24: Origami Workshop (Fri1430 — E)

Moderator: Marty Massoglia

WRI 12: Designing Time Travel (Fri2100 — E)

(Roundtable Discussion) Time travel has always been fraught with peril—both for characters and the writers challenged with designing it. How much is science-based and how much is pure fantasy?
Moderator:
Participating: K. Mark Hoover
David Perine Bennie Grezlik
Janeen O'Kerry John DeChancie

Saturday Programming

ART 19: How to Draw Dragons (SA1000 — Demo Room)

Moderator: Paula Lary
Participating: Todd Lockwood

ART 54: Flintknapping (Sa1000 — Pavillion)

Demo with Dr. Susan "Arizona" Gleason
Moderator: Susan Gleason

AUT 13: Autographs - (Sa1000 — tables)

Moderator: David Beaucage

AUT 14: Autographs - (Sa1000 — tables)

Moderator: Christine Beaucage

KID 18: Kids Poetry Workshop (Sa1000 — A)

Moderator: Rachel Amberson
Participating: D. F. Sanders
David Lee Summers

SCI 18: After the Shuttle, What Next? (Sa1000 — C)

The Space Shuttle was designed and built over twenty years ago and is now obsolete. We need a method of access to space that is both reliable and cheap. What launch systems should we be seriously considering?
Moderator: Hugh Gregory

SOC 10: The Role of Fiction in Society (Sa1000 — D)

Is fiction merely a means of escapism, or does fiction bear a responsibility to society and its members? What kind of responsibilities has fiction been given in the past and present, and were they or are they now reasonable?
Moderator: Bennie Grezlik
Participating: Adam Niswander Michelle Welch Michael A. Stackpole David Perine C.F. Yankovich Don Markstein

WRI 10: The Role of Fiction in Society (Sa1000 — E)

Moderator: Bennie Grezlik
Participating: Adam Niswander Michelle Welch Michael A. Stackpole David Perine C.F. Yankovich Don Markstein

WRI 23: Crossing Over Genres (Sa1000 — B)

Romance and Fantasy.
Fantasy and History. Mystery and Fantasy. The genre of Fantasy, once (and still in the eyes of many) clearly defined as falling into dangerous stereotypes, is now branching out into other genres.
Moderator: Ray Poulsen
Participating: Janeen O'Kerry Vera Nazarian Jeff Mariotte

ART 28: Rips & Rags: Costuming on a budget (Sa1100 — D)

Moderator: Edouard Messert
Participating: Paula Lary Kim Martin Kit Townsend

KID 9: Family Face Painting (Sa1100 — Demo Room)

Be face painted for fun, as part of a hall costume, or in preparation for the Masquerade.
Moderator: Mark Greenawalt

RDG 9: A reading (Sa1100 — Reading Room)

Author David Beaucage presents "The Howlings"
Moderator: David Beaucage

AUT 5: Autographs - (Sa1100 — tables)

Moderator: Janeen O'Kerry

AUT 3: Autographs - (Sa1000 — tables)

Moderator: John DeChancie

AUT 6: Autographs - (Sa1230 — tables)

Moderator: Catherine Wells

AUT 12: Autographs - (Sa1230 — tables)

Moderator: David Lee Summers



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[illegible]

MED 6: Roundtable: Joss Whedon's Buffyverse (Sa1230 — D)

A roundtable discussion of the Buffyverse's past, present, and future. (combined with MED 19)

Moderator: Vicki Mieth
Participating: Ben Massoglia
Bruce Farr Maryelizabeth Hart

MED 19: Why I Love Buffy (Sa1230 — D)

Is there a dichotomy in how teenage characters are handled on most TV programs? Are teen boy characters more often faced with an external challenge to solve, while teen girl characters are more often portrayed doing something "stupid".

Moderator: Vicki Mieth
Participating: Ben Massoglia
Bruce Farr Maryelizabeth Hart

RDG 10: A reading (SA1230 — Reading Room)

Author Christine Beaucage presents "Come and See"
Moderator: Christine Beaucage

WRI 19: Collaboration Over the Internet (SA1230 — E)

(Roundtable Discussion) With this topic, not only is collaborating over the Internet discussed, but we also address the growing role of The Internet in the future of publishing.

Moderator: Evo Terra
Participating: David Lee Summers Kit Townsend Dawn Mullan

KID 7: Once Upon a Time (Sa1300 — Demo Room)

Many fairy tales share common elements. There is a quest or a journey. Things appear in sets of three. Characters get magical "tools" such as magic swords or shoes or carpets.

Moderator:
Participating: D. F. Sanders
Paul Tanton Don markstein

AUT 16: Autographs - (Sa1330 — tables)

Moderator: Todd Lockwood

AUT 17: Autographs - (Sa1330 — tables)

Moderator: Alan Dean Foster

WRI 3: Vampires as Heroes (Sa1330 — E)

Are vampires ready for the epic treatment? Is heroism as virulent as vampirism itself? Vampires have developed from villains to anti-heroes to full fledged heroes. Get ready to be bitten by the vampire-reading bug!

Moderator: Maryelizabeth Hart
Participating: Jeff Mariotte
David Lee Summers Vera Nazarian

RDG 5: A reading (Sa1400 — Reading Room)

Join Author Marik Krieghbaum for a selection from "Skeevix the Carnivorous Balloon"

Moderator: Mark Krieghbaum

WRI 14: Creating Sidekicks (Sa1400 — D)

Sidekicks can be difficult to design. What happens when the sidekick becomes more interesting than the protagonist? How can sidekicks be prevented from upstaging their partners? What makes a sidekick desirable?

Moderator: Catherine Wells
Participating: Kit Townsend John DeChancie

AUT 10: Autographs - (Sa1430 — tables)

Moderator: Jeff Mariotte

AUT 11: Autographs - (Sa1430 — tables)

Moderator: Maryelizabeth Hart

RDG 4: A reading (Sa1500 — Reading Room)

Join Local Author GOH Catherine Wells for her short story "Point of Origin".

Moderator: Catherine Wells

WRI 7: Dark Fantasy—Why Is It Not Written Any More? (Sa1500 — E)

(Roundtable Discussion) Why is dark fantasy continuing to get less and less dark? How

can this trend be reversed?

Can it?

Moderator: Ken St. Andre

Participating: Adam

Niswander Vera Nazarian

Michelle Welch Christopher

Turco

WRI 38: Rediscovering SF's past (Sa1500 — D)

What stories have been forgotten or overlooked that should be on everyone's must read list? What stories are better left forgotten?

Moderator: Marty Massoglia

Participating: K. Mark Hoover

ART 13: Bodypainting (Sa1600 — Demo Room)

Moderator: Mark Greenawalt

AUT 2: Autographs - (Sa1600 — tables)

Moderator: Hugh Gregory

RDG 11: A reading (Sa1600 — Reading Room)

Join Author MaryElizabeth Hart for selections from her works.

Moderator: MaryElizabeth Hart

WRI 9: What Makes It an Epic? (Sa1600 — E)

What makes a series epic vs. what makes a single book an epic? Do all epics share something in common?

Moderator: Ken St. Andre

Participating: Janeen O'Kerry

Michael A. Stackpole Vera

Nazarian Alan Dean Foster

Christine Carmichael

SCI 4: Women and Space Exploration (Sa1800 — D)

Women in science are more than role models for the next generation. Where have they come from, where are they now, and where do we want them to be in the future?

Moderator: David Williams

Participating: David Lee

Summers Christine

Carmichael Bill Nicholls

SCI 20: Prospects for Mars (Sa1800 — D)

Robert Zubrin says that we can go to Mars for as little as

\$20 to \$30 billion. Can this really be done? If so, can we muster the political will to do so?

Moderator: David Williams

Participating: David Lee

Summers Christine

Carmichael Bill Nicholls

SCI 22: Should the first human to step on Mars be female? (Sa1800 — D)

Does it matter what the gender of the first human on Mars would be? Can we imagine an all-female crew taking the trip? If not, why? And what do those reasons say about us?

Moderator: David Williams

Participating: David Lee

Summers Christine

Carmichael Bill Nicholls

GAM 7: Vampire: The Masquerade (LARP) (Sa1900 — other)

The end of times are so close, you can taste it. Vampires sit back and politic while mortals rampage through the streets looting and killing. Has the usefulness of the Masquerade ended?

Moderator: Tithe of Souls : A
Local club of The Camarilla™

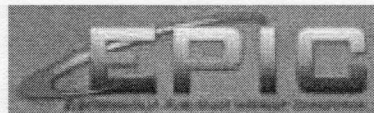
WRI 6: Designing Theologies (Sa1900 — E)

What is the best way to create fictional religions for your characters? What works? What does not? Obtain design tips with writers new and old.

Moderator: Michelle Welch

Participating: Vera Nazarian

John DeChancie



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RDG 15: A children's Reading (Sa1930 — Reading Room)

Author David Lee Summers presents his retellings of Grimm's tales.

Moderator: David Lee Summers

RDG 7: A reading (Sa2100 — Reading Room)

Join Author Vera Nazarian for a selection from "The Clock King and the Queen of the Hourglass"

Moderator: Vera Nazarian

SCI 24: Venus and Mars in popular culture (Sa2100 — E)

Moderator: Ray Poulsen

ART 32: Latex Body Painting with Mark Greenawalt (Sa2200 — Demo Room)

Come and watch Mark Greenawalt, professional body painter, as he creates his latest masterpiece. (Adults)

Moderator: Mark Greenawalt

FAN 164: Radio Play (Sa2230 — C)

Space Travel! Adventure! S*x! (well, at least bawdiness).

Come join in & be a part of a 50's style Radio Play. (Adult)

Moderator: Bennie Grezlik

Sunday Programming

MED 2: At the Movies (Su 1000 — A/B/C)

Barry Bard presents movie trailers for up and coming films and brings us all the free movie-related goodies we can carry away. (Same as FAN02)

Moderator: Barry Bard

AUT 1: Autographs - (Su1000 — tables)

Moderator: Jaqueline Lichtenberg

FAN 4: Belly Dancing Workshop (SU1230 — D)

Moderator: Paula Lary

WRI 1: Designing Cultures (Su1230 — E)

What is the best way to create a fictional culture for your characters? What works? What does not? Discover design tips with writers new and old.

Moderator: Catherine Wells

Participating: Jaqueline

Lichtenberg Michelle Welch

Pat Broussard Vera Nazarian

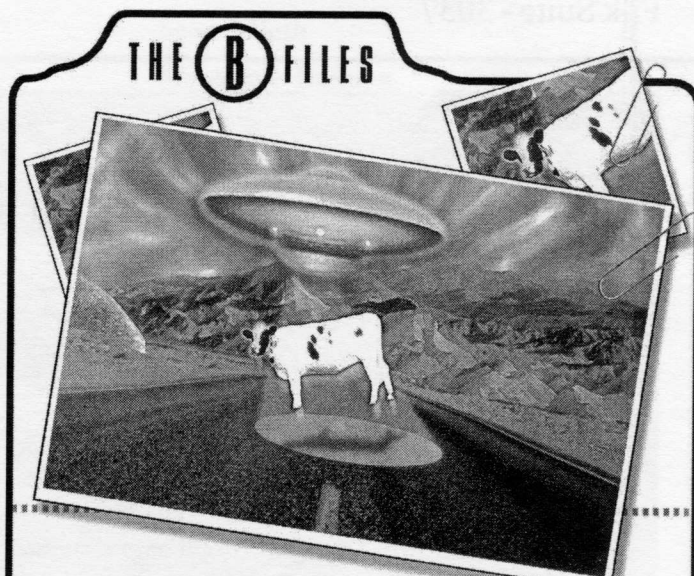
Kit Townsend K. Mark Hoover

GAM 6: Changling: The Dreaming (I ARP) (Su1300 — other)

Once upon a time, Fairies lived with all the imagination and glamour they could dream of. As creativity of humans dwindled, the Fey had to choose human hosts to survive the serge of banality. Join the fight to create and inspire creativity.

Moderator: Tithe of Souls : A

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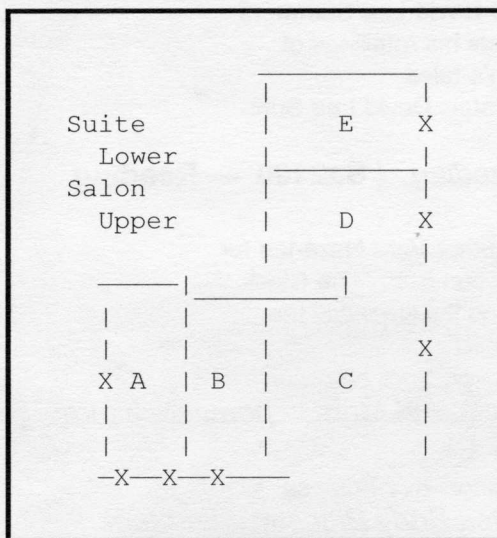
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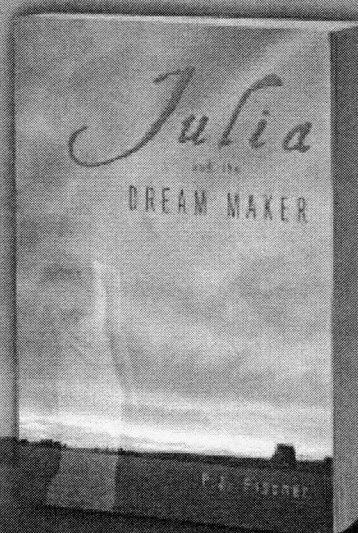
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